

Spectrum:

Enemies:

Nature Zone = Construction workers (basic looking)

Drill zone = Heavy duty workers/loaders (see ref's of power suit characters)

City zone = Sleek Tronisk looking characters

Box HQ zone = Full Boxmen looking characters.

BOSSSES:

NOTE ALL BOSSES ARE ACTUALLY FULLY ROBOTIC , WITH THE EXCEPTION OF DR FRITZ WHO WILL BE WEARING/CONTROLLED BY A BOX HELEMT TECH HIMSELF

- Construction Worker foreman
- giant Drill Boss/Drill monster/Drill lord
- Box CEO
- Dr Fritz
- Box Ai
- Box AI Overlord

////////////////////////////////////

- Stage 1 nature
- Stage 2 Drill/Crystal core
- Stage 3 city/subrub
- stage 4(final) Box factor/ceo

////////////////////////////////////

Story:

Box Tech has been the leading force for the last few years making everything from TV's to phones. And with its latest product Box Helmets, have taken the nation by storm! What is unknown to everyone is that they are secretly being controlled by the box tech through convince and ease while secretly The BOX AI pulls the strings to the planet. In order to power the new box tech, a new Resource has been found more powerful than oil or any fossil fuel could ever be. The Box cooperation had found the crystals of the earth. Unknown to even box tech was these crystals where much more than a mineral. But the essence of nature itself and of all life of earth. Through greed and corruption the box AI mines away stealing the essence of earth to power its Box helmets and its box tech further. Nature knows if it did not intervene all life including its own would become no more. Becoming the physical embodiment of nature, The Nature Warrior sets out on a quest to free the humans of the control of the box tech and take back the crystals stolen to power there devices and put balance back to the world. Only if the Box men do not stand in nature's way first.

Basic premise:

You are a living embodiment of nature (a crystalform) with energy floating around you. You must sync with the energy of the planet (the colors in the background) To remain hidden from the eyes of humans. It is only then you can take back your essence from the box technology they wear to hold your form longer on your quest.

Gameplay:

Match 1 of 4 colors in the background as they appear, click the lower right button to attack enemies and break there box helmets and extend your time//life meter for every shard you gain back from an enemy.

Boss fights:

Match the colors of the boss attack pattern and when its vulnerable you strike.

endless runner style game play, Story telling told while progressing through stages/boss fights. After all bosses are defeated have other bosses appear again in points of endless runner but with new attack patterns/colors.